

Core Competencies for Athletics Officials



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Officials Committee



National Officials Committee

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Executive Summary

This document describes the core competencies for officials at each of the performance levels. The core competencies comprise the following:

- Performance expectations—what we expect an official at a specific level and discipline should be able to do, and the conditions under which that performance should be realized.
- Abilities, knowledge and skills—required to achieve the performance expectation. This information will be used to design, develop and deliver training and support materials. It will also be used in mentoring and evaluation programs.

The core competencies are summarized in the illustration below and described in more detail in the document.

Level	Description
<p>Level 1</p>	<p>Officials at this level are generalists who will help under supervision of a level 3 or higher official.</p> <p>Officials at this level are not expected to independently apply or enforce IAAF or meet rules.</p>
<p>Level 2</p>	<p>Officials at this level are still generalist but have some individual responsibilities in applying rules as explained at the start of the meet/day by the Chief official for the event. For example, a Level 2 official assisting in a Call Room will enforce Rule 143 (Clothing, Shoes, Athlete Bibs) as explained by the Call Room Chief.</p>
<p>Level 3</p>	<p>Officials at this level are specialists in specific events. They will be able to Chief the corresponding event for a Provincial level championship meet.</p> <p>The official should know and be able to apply all applicable rules for the specialty or discipline.</p>

Level	Description
Levels 4-5	<p>Officials at this level will focus on leading teams and managing volunteers in their area of specialty.</p> <p>They will be expected to proactively identify and address problems appropriately.</p> <p>They will be expected to work under more complex situations such as media presence, international athletes and officials, National championship meets, etc.</p>

This project to identify core competencies was undertaken by the BC Athletics' Officials Committee under direction and support of the National Officials Committee of Athletics Canada. Comments and questions on these core competencies should be directed to either of these committees.

General

Common Performance Expectations

The performance expectations listed below apply to officials across all disciplines (e.g., starters assistant, starter, umpire, field judge). Discipline specific requirements are listed in further in this document.

Level 1

An Official at this level is able to perform simple tasks *such as the following*, under the direct supervision of a Level 3 or higher Official:

Assisting Judges in a Vertical Jumps team by

- Carrying out the responsibilities of a bar judge on a vertical jumps team:
 - Correctly replacing vertical jump bars.
 - Placing (moving) Pole Vault standards.
- Placing and removing a cone to indicate beginning of a trial.

Assisting Judges in a Horizontal Jumps or Throws team by:

- Anchoring a measuring tape correctly.
- Placing and removing a cone to indicate beginning of a trial.
- Operating a timing clock.

Assisting Umpires by

- Setting hurdle heights and spacing.
- Lap score.

Assisting Starters Assistants by

- Helping to assemble athletes in the Call Room or at the Start line.
- Distribute, place and/or remove start line equipment such as relay batons, starting blocks.

Level 2

The official is capable of being a reliable team member in all of the event disciplines listed below. The official is expected to perform tasks under supervision with some duties performed independently. This Official is not expected to function as a Chief Judge, Assistant Chief Judge or Section Head. The Level 2 Official should meet the Performance Expectations for all of the disciplines listed under level 2 before certification at Level 2.

Level 3

An official at this level possesses all the knowledge and skills described in Level 2 for his area of specialty. In addition, the official is able to act as the Chief Judge, at a Provincial Championship or equivalent, where there is a fair level of formality, e.g., there are Referees, Jury and a Call Room. She should be able to instruct and supervise a small team, train volunteers and instruct athletes. He should have complete familiarity with the technical rules in the area of specialty. She should be able to review the relevant venue for compliance with safety standards, event presentation and rules (e.g., correct start line, correct sector lines for throws, correct scratch line for vertical jumps, hurdles placed correctly at right height).

Level 4-5

An official at this level possesses all the knowledge and skills described in Level 3 for his area of specialty.

In addition, the official is able to act as the Chief Judge, at a National Championship, qualifier for a national championship and/or a meet involving para-athletes. These meets typically have more complexity in terms of international athletes (e.g., multiple languages), media involvement and involvement of international officials. She should be able to lead the entire process from planning and setup through execution and completion.

Leadership and management skills are the predominate skills required at this level as well as the ability to proactively identify issues and address appropriately to minimize their impact.

Performance expectations for level 4-5 Officials are leadership and management—being able to **setup** and **lead** the event in their discipline from start to completion. This includes:

- Ensuring the necessary equipment and supplies are available on-site and the area is setup according to IAAF rules.
- Identifying and communicating staffing requirements to the Meet Director.
- Planning the event to ensure there are enough materials to orient and supervise volunteers.
- Anticipating and addressing any bottlenecks or issues from volume of athletes or meet schedule.
- Responding to any issues and ensuring the solution is communicated in a timely and consistent manner to other officials, athletes, coaches and other impacted parties. For example, delaying the event due to weather conditions and revising and communicating

the change in schedule; adapting the layout of the area to accommodate more/less athletes than planned.

- Leading the team of volunteers and officials through the meet to ensure procedures are followed, rules applied consistently while providing a safe, fair competition that is a positive experience for all those involved.
- Completing the event by ensuring equipment is put away, site cleaned and a debrief with the team is conducted and documented in the final report.

Common Abilities, Knowledge and Skills

The abilities, knowledge and skills listed below apply to officials across all disciplines (e.g., starters assistant, starter, umpire, field judge). Discipline specific requirements are listed further in this section.

Level 1

Abilities—an Official at this level will be able to:

- Work cooperatively as a team member, accountable for understanding and following instructions.
- Adhere to appropriate conduct guidelines.
- Maintain focus on a task until completion of the event.

Knowledge—an Official at this level will be familiar with:

- The layout of the stadium and its venues.
- The roles of the major officials—chiefs, referees, meet director.
- General structure of events (check-in, warm-up, heats, rounds, trials etc.).
- The Officials' Code of Conduct.
- Standard safety precautions.
- Overall “officials pathway” and the requirements and procedures for upgrading to the next level.

Skills—an official at this level will be able to perform the following skills:

- No specific skills identified for this level.

Level 2

In addition to the abilities, knowledge and skills listed in the specific discipline section, a Level 2 official will also have the following:

- Knowledge of the requirements and procedures for upgrading to the next level (Level 3).

Level 3

In addition to the abilities, knowledge and skills listed in the specific discipline section, a Level 3 official will also have the following:

- Knowledge of the requirements and procedures for upgrading to the next level (Levels 4-5).
- Ability to balance the application of rules with ensuring a safe meet that runs on schedule and provides a positive experience for the athletes, coaches, volunteers, other officials and spectators.
- Liaise with other key officials to safely conduct the meet on schedule—including adapting to changing conditions to ensure an efficient and safe meet.
- Contribute to the athlete's positive experience at event—including providing information, treating all athletes in a consistent and fair manner, accommodating reasonable requests for delay, technical changes, etc.
- Respond effectively to different athlete groups (e.g., junior development vs. international vs. masters athletes) with respect to their different capacities and relevant rules (e.g., different false start disqualification rules for junior development and older athletes).

Level 4-5

Abilities—an official at this level will have all of the abilities listed in levels 1 through 3 plus be able to:

- Lead the team of assigned volunteers and other officials—training, positioning, motivating, and addressing performance issues.
- Anticipate issues and proactively address to ensure the meet runs efficiently, fairly, safely and on schedule.
- Handle high profile meets—handling the requirements and protocols for high profile meets (e.g., media, multi-languages, international officials).

Knowledge—an official at this level will have the knowledge listed in levels 1 through 3 plus the following:

- Technical rules regarding para-athletes and their events.

- Processes for conducting the event at a high profile meet.
- Leading teams of volunteers.

Skills—an official at this level will be able to perform the skills listed in levels 1 through 3 plus the following:

- No additional skills required at this level.

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Starter's Assistant

Overview

The following is a summary of the performance expectations for a Starter's Assistant at each of the five levels. Additional details and supporting abilities, knowledge and skills can be found in the corresponding sections below.

The performance expectations are cumulative—the official is expected to meet the performance expectation at their current, and previous levels.

	Level 1-2	Level 3	Level 4-5
Performance Expectations	<ul style="list-style-type: none"> • Check athletes into a call room • Assemble athletes at the start of a race 	<ul style="list-style-type: none"> • Orient and supervise officials and volunteers • Interpret, communicate and apply applicable rules • Respond to changes and issues 	<ul style="list-style-type: none"> • Setup event and process • Organize and lead team • Monitor process and support team • Proactively identify and address issues and changes
Conditions	<ul style="list-style-type: none"> • Supervision by Official level 3 or higher • Completion of Level 1-2 training • Access to Level 1-2 support materials 	<ul style="list-style-type: none"> • Chief at Provincial level meet • Completion of Level 3 training • Access to Level 3 support materials 	<ul style="list-style-type: none"> • Chief at Canadian championship level meet • Completion of Level 4-5 training • Access to Level 4-5 training

Level 1-2 Starter's Assistant

Performance expectations

An official at this level should be able to aid a Starter's Assistants' team by independently following the procedures and applying the applicable rules as explained by the Chief Starter's Assistant at the start of the day/meet. His/her performance expectations include:

Call Room—check athletes into a call room, or in the absence of a call room, check athletes in at the start line—including:

- Confirming an athlete is registered.
- Informing the athlete of his/her lane and heat assignment.
- Ensuring that the athlete is wearing the correct bib number and that it is worn correctly.
- Maintaining an orderly file of start lists

Start Line (Track)—assemble athletes at the start of a race—including:

- Lining athletes up in their correct lane and heat
- Maintaining the assembly of athletes until handed over to the Starter.

Abilities, Knowledge and Skills

Abilities—an official at this level will have all of the abilities listed in Level 1 plus be able to:

- Communicate effectively with athletes, to ensure a safe event, which is compliant with rules, and supports athlete performance.
- Organize groups of athletes into assembly positions given distractions associated with a track event (e.g., noise, weather, physical space constraints).

Knowledge—an official at this level will have the knowledge listed in Level 1 plus the following:

- The start area for the common track races (e.g., 100m, 200m, 400m, 800m, 1500m, 3000m) and the common practices for athlete control in each.
- Specific safety precautions for the Track.

Skills—an official at this level will be able to perform the skills listed in Level 1 plus the following:

- Marking up the start list to correctly indicate an athlete has checked-in or not along with start time of event.

Level 3 Starter's Assistant

Performance Expectations

An official at this level should be able to manage a Call Room and Start Line (SA) team at a Provincial Championship or equivalent meet.

His/her performance expectations include those of a level 2 official plus the following:

Call Room—Manage an efficient Call Room such that athletes are checked-in and escorted to the field of play in order to maintain the meet schedule:

- Athletes are checked in as per the requirements of the IAAF rules and Meet Technical Package:
 - Athletes have the correct identification (e.g., bibs, hip numbers) and that they are worn correctly
 - Athletes' personal equipment and uniforms are compliant with the relevant requirements

Start Line (Track)—Manage Start Line (SA) team ensuring that the process of notifying and positioning athletes for safe and fair starts that maintains the meet schedule

- Athletes are assembled for the start of an event as per IAAF rules and Meet Technical Package
- Volunteers (level 1 and 2 officials) are oriented and supervised in carrying out the start line procedures and applying rules

Abilities, Knowledge, Skills

Abilities—an official at this level will have all of the abilities listed in levels 1 and 2 plus be able to:

General

- Inform Start line, Finish line, Announcer and Field officials of any scratches or Did-Not-Show athletes.
- Interpret and enforce requirements in the applicable IAAF rules and Meet Technical Package.
- Liaise with the Start and Finish line officials to safely conduct the Meet on schedule—including adapting to changing conditions to ensure an efficient and safe Meet.
- Volunteers (level 1 and 2 officials) are oriented and supervised in carrying out the procedures and applying rules.

Call Room

- Mark up (annotate) start lists, file and distribute as indicated in the meet Technical or Officials' Manual
- Document, communicate and update Call Room check-in times at start of day/meet and throughout the meet to reflect any schedule changes and/or delays.
- Setup and maintain the layout and equipment of the Call Room such that it provides effective athlete control and work-flow (review before beginning of meet).
- Orient and supervise Call Room team to follow procedures, apply rules and elicit best performance from other members of the CR team while ensuring a safe and positive experience for the athletes and other officials, coaches and spectators.

Start Line (Track)

- Verify athletes have the correct identification (bibs, hip numbers), *and that they are worn correctly.*
- Assemble athletes in correct lanes, heats and start positions.
- Communicate the start, *cut in*, *relay exchange* and advancement procedures to athletes as appropriate for their experience level.
- Position self and other start line (SA) team correctly at the Start Line and use agreed signals to communicate with the Starter.
- Use agreed protocols (cards) to inform athletes of Starter's decisions (false start, warning, no charge).
- Orient and supervise start line (SA) team to follow procedures, apply rules and elicit best performances from other members of the SA team while ensuring a safe and positive experience for the athletes and other officials, coaches and spectators.

Knowledge—an official at this level will have the knowledge listed in levels 1 and 2 plus the following:

- The start area for all track races and the common practices for athlete control in each—including relays and race walk (except para-athlete events—a level 4 requirement).
- IAAF rules applicable to the Call Room, start line and relay exchanges.
- Sources of information applicable to the Call Room and start line (e.g., meet technical package, *Officials' Manual, if available*).
- Processes for operating a Call Room and notifying and assembling athletes at the start line (track).
- Processes to ensure safety in the Call Room and start line for officials, athletes, volunteers and others—including what to do if an incident occurs.
- Orienting and supervising volunteers.

Skills—an official at this level will be able to perform the skills listed in levels

1 and 2 plus the following:

- Correctly use Call Room tools (spike gauge and calipers for measuring shoes).

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Level 4-5 Starter's Assistant

Performance Expectations

See section on Common Performance Expectations—Level 4-5 Officials.

Abilities, Knowledge, Skills

See section on Common Abilities, Knowledge and Skills—Level 4-5 Officials.

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Starter

Overview

The following is a summary of the performance expectations for a Starter at each of the five levels. Additional details and supporting abilities, knowledge and skills can be found in the corresponding sections below.

The performance expectations are cumulative—the official is expected to meet the performance expectation at their current, and previous levels.

	Level 1-2	Level 3	Level 4-5
Performance Expectations	<ul style="list-style-type: none"> Recall starter Starter for events longer than 400m 	<ul style="list-style-type: none"> Orient and supervise officials and volunteers Interpret, communicate and apply applicable rules Respond to changes and issues 	<ul style="list-style-type: none"> Setup event and process Organize and lead team Monitor process and support team Proactively identify and address issues and changes
Conditions	<ul style="list-style-type: none"> Supervision by Official level 3 or higher Completion of Level 1-2 training Access to Level 1-2 support materials 	<ul style="list-style-type: none"> Chief at Provincial level meet Completion of Level 3 training Access to Level 3 support materials 	<ul style="list-style-type: none"> Chief at Canadian championship level meet Completion of Level 4-5 training Access to Level 4-5 training

Level 1-2 Starter

Performance expectations

An official at this level should be able to aid a Starters' team independently following the procedures and applying the rules as explained by the Chief Starter at the start of the meet/day. His/her performance expectations include the following:

- Recall starter—recognizing and signaling a false start in the assigned lanes.
- Starter—for distance races longer than 400m.
- Communicating to the Starter by agreed signals
- Assisting the Chief Starter in moving, assembling, and placing technical equipment

Additional reference material for starters includes the following:

- Access to international starting guidelines (e.g., IAAF Starter's Guidelines, Starter's Casebook).

Abilities, Knowledge and Skills

Abilities—an official at this level will have all of the abilities listed in Level 1 plus be able to:

- Communicate effectively with participants, spectators and others in or adjacent to the Start area, to ensure a safe event, which supports athlete performance
- Recognize a false start as explained by the Chief Starter at the start of the meet/day.
- Recognize other reasons to abort a start (e.g., unsteady athlete)

Knowledge—an official at this level will have the knowledge listed in Level 1 plus the following:

- The start area for the common track races (e.g., 100m, 200m, 400m, 800m, 1500m, 3000m), and the common practices for athlete control in each.
- Content of Rule 162 (The Start).
- Specific safety precautions for the track.

Skills—an official at this level will be able to perform the skills listed in Level 1 plus the following:

- Correct handling and use (firing, loading, safety precautions) of a starting (recall) device

Level 3 Starter

Performance Expectations

An official at this level should be able to execute all roles on the Starters' team by acting as a Starter as well as a Recall Starter; should also be effective as a Chief Starter (team leader) at a Provincial Championship or equivalent meet.

His/her performance expectations include those of a level 2 official plus the following:

- Starting both sprints and distance races with the appropriate commands
- Appropriate observation and reactions to athlete's responses to commands (e.g., neither rushing athletes into position nor allowing individual athletes to delay the start).
- Effective communication with other key participants
- Assigning Recall Starters to appropriate positions for each race
- Instructing novice starters in the above
- Management of layout, communication and technical equipment in the Starts area; Moving, assembling, and placing technical equipment

Abilities, Knowledge, Skills

Abilities—an official at this level will have all of the abilities listed in levels 1 and 2 plus be able to:

- Recognize facility-specific obstacles or complications related to the starting area, and adjust procedures (e.g., placement of starter and recallers, accommodation of field events) accordingly.
- Coordinate start line procedures with Chief Starter's Assistant and with Chief Photo Finish Official.
- Communicate effectively with participants, spectators and others in or adjacent to the Start area, to ensure a safe event, which supports athlete performance.
- Respond effectively to different athlete groups (e.g., junior development vs. international vs. masters athletes) with respect to their different capacities and relevant rules (e.g., different false start disqualification rules for junior development and older athletes).
- Communicate with Recall Starters and Starter's Assistants relevant information and decisions by agreed signals.
- Respond appropriately to athlete behaviour at the start line (e.g.,

- coming to their on your marks or set positions).
- Recognize a false start and act decisively.
 - Distinguish other illegal movement from false starts and act decisively
 - Announce false starts and other decisions in an audible and understandable manner.
 - Lead discussions with Recall Starters and Starter's Assistants about false starts and other violations to logically arrive at a fair decision.
 - Orient and supervise start team to follow procedures, apply rules and elicit best performances from other members of the start team while ensuring a safe and positive experience for the athletes and other officials, coaches and spectators.

Knowledge—an official at this level will have the knowledge listed in level 2 plus the following:

- Estimates of ammunition resources for different meets
- All start area for track races (e.g., 100m, 200m, 400m, 800m, 1500m, 3000m *relays, steeplechase etc.*), and the common practices for athlete control *and starting* in each.
- Appropriate positioning of start team members for different races to ensure best visual control of the field of athletes and adequate verbal *communication with athletes*.
- IAAF rules applicable to the start line, e.g. Rule 162 (The Start) Rule 129 (Start Coordinator etc.) and Rule 161 (Starting Blocks).
- Start line dilemmas and appropriate responses (e.g., as in the Starter's Casebook).
- Specific safety precautions for the track.
- The requirements and procedures for upgrading to the next level.

Skills—an official at this level will be able to perform the skills listed in levels 1 and 2 plus the following:

- Correct handling and safe use of a starting device (pistol).
- Planning start team positioning for races.
- Communication skills which support effective interaction with other participants and start team members, including SAs.
- Dealing with obstacles unique to particular competition sites or types of meets.
- Operate communication equipment, e.g. transducer, PA system.

Level 4-5 Starter

Performance Expectations

See section on Common Performance Expectations—Level 4-5 Officials.

Abilities, Knowledge, Skills

See section on Common Abilities, Knowledge and Skills—Level 4-5 Officials.

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Umpire

Overview

The following is a summary of the performance expectations for an Umpire at each of the five levels. Additional details and supporting abilities, knowledge and skills can be found in the corresponding sections below.

The performance expectations are cumulative—the official is expected to meet the performance expectation at their current, and previous levels.

	Level 1-2	Level 3	Level 4-5
Performance Expectations	<ul style="list-style-type: none"> Independently perform as an: <ul style="list-style-type: none"> Umpire Lap scorer Finish line judge Wind gauge operator 	<ul style="list-style-type: none"> Orient and supervise officials and volunteers Interpret, communicate and apply applicable rules Respond to changes and issues 	<ul style="list-style-type: none"> Setup event and process Organize and lead team Monitor process and support team Proactively identify and address issues and changes
Conditions	<ul style="list-style-type: none"> Supervision by Official level 3 or higher Completion of Level 1-2 training Access to Level 1-2 support materials 	<ul style="list-style-type: none"> Chief at Provincial level meet Completion of Level 3 training Access to Level 3 support materials 	<ul style="list-style-type: none"> Chief at Canadian championship level meet Completion of Level 4-5 training Access to Level 4-5 training

Level 1-2 Umpire

Performance expectations

An official at this level should be able to perform independently the principal duties of an Umpire as explained by the Chief Umpire at the start of the meet/day. His/her performance expectations include the following:

As an Umpire:

- Determine whether Obstruction or Lane Infringement has taken place in an assigned section of the track
- Determine whether a fault has been committed during a relay exchange
- Fill out an umpire report form correctly
- Use agreed signals to provide information to the Section head or Chief Umpire

As a Lap Scorer

- Fill out a lap score form—correctly recording laps for 1 or 2 athletes.
- Communicate information to the Chief Lap Scorer as required

As a Finish Line Judge

- Judge order of finish correctly for assigned places—1 or 2 places in a Stadium event and a series of places in a non-stadium event
- Fill out a recording sheet correctly

As the Wind Gauge Operator

- identify and record the wind speed at the correct point in the event

Abilities, Knowledge and Skills

Abilities—an official at this level will have all of the abilities listed in Level 1 plus be able to:

- Demonstrate good powers of observation—by identifying and be able to recall details of same, documenting accordingly occurrences of
 - Obstruction
 - Lane infringement
- Follow directions of Chief Umpire or Section head with regard to duties and general conduct.
- Follow agreed protocols in communicating effectively with other members of the Umpires' team.

Knowledge—an official at this level will have the knowledge listed in Level 1 plus the following:

- Conduct of the common track races (e.g., 100m, 200m, 400m, 800m, 1500m, 3000m and Relays), and the common practices for umpires in each.
- Content of Rule 163 (The Race) and Rule 170 (Relay Races), and Rule 131 (Lap Scorers).
- Specific safety precautions for the track.

Skills—an official at this level will be able to perform the skills listed in Level 1 plus the following:

- Setup and operate a wind gauge.

Level 3 Umpire

Performance Expectations

An official at this level should be able to perform all of the usual duties of an Umpire. He/she should be able to act as Chief Umpire at a Provincial Championship or equivalent, and a Section Head at a higher-level meet.

His/her performance expectations include those of a level 2 official plus the following:

As a Chief Umpire—managing and supervising a small team of umpires (or umpires and volunteers):

- Prepare a position and movement plan for a small number of Umpires.
- Conduct meetings with the Umpires' team for preparation and review.
- Review Umpire reports for completeness and accuracy.

As an Umpire—performing all the judging tasks of an Umpire with minimal supervision:

- Determine whether Obstruction or Lane Infringement has taken place in an assigned area of the track.
- Determine whether a fault has been committed during a relay exchange.
- Determine whether a fault has been committed during a hurdle or steeplechase event in an assigned area of the track.
- Fill out an umpire report form correctly.
- Use agreed signals to provide information to the Section head or Chief Umpire.

As a Lap Scorer—performing all of the tasks of a Lap Scorer with minimal supervision:

- Fill out a lap score form correctly for 2 or 3 athletes.
- Assign responsibilities to other lap scorers and instruct them in correct procedure.
- Ensure athletes are given correct information regarding their lap count.

As a Finish Line Judge—performing all the tasks of a Finish Line Judge with minimal supervision:

- Assign responsibilities to other finish line judges, and instruct them in correct procedure.
- Judge order of finish correctly for 2 or 3 places in a Stadium event.
- Judge finish order for a series of places in a non-Stadium event.

- Fill out a recording sheet.

Abilities, Knowledge, Skills

Abilities—an official at this level will have all of the abilities listed in levels 1 and 2 plus be able to:

- Communicate effectively with other members of the Umpires' team using agreed protocols.

Knowledge—an official at this level will have the knowledge listed in levels 1 and 2 plus the following:

- Conduct of all track races (e.g., 100m, 200m, 400m, 800m, 1500m, 5000m, Steeplechase, Hurdles and Relays) and the common practices for umpires in each.
- IAAF rules applicable to the race e.g. Rule 163 (The Race), Rule 170 (Relay Races), Rule 131 (Lap Scorers), Rule 168 (Hurdles) and Rule 169 (Steeplechase).
- Specific safety precautions for the track.

Skills—an official at this level will be able to perform the skills listed in levels 1 and 2 plus the following:

- Operate a wind gauge.
- Demonstrate communication skills which support effective interaction with other participants and team members.

Level 4-5 Umpire

Performance Expectations

See section on Common Performance Expectations—Level 4-5 Officials.

Abilities, Knowledge, Skills

See section on Common Abilities, Knowledge and Skills—Level 4-5 Officials.

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Field Judge—Vertical Jumps

Overview

The following is a summary of the performance expectations for a Field Judge—Vertical Jumps at each of the five levels. Additional details and supporting abilities, knowledge and skills can be found in the corresponding sections below.

The performance expectations are cumulative—the official is expected to meet the performance expectation at their current, and previous levels.

	Level 1-2	Level 3	Level 4-5
Performance Expectations	<ul style="list-style-type: none"> Independently perform as an: <ul style="list-style-type: none"> Recording Judge Bar Judge Timing Judge 	<ul style="list-style-type: none"> Orient and supervise officials and volunteers Interpret, communicate and apply applicable rules Respond to changes and issues 	<ul style="list-style-type: none"> Setup event and process Organize and lead team Monitor process and support team Proactively identify and address issues and changes
Conditions	<ul style="list-style-type: none"> Supervision by Official level 3 or higher Completion of Level 1-2 training Access to Level 1-2 support materials 	<ul style="list-style-type: none"> Chief at Provincial level meet Completion of Level 3 training Access to Level 3 support materials 	<ul style="list-style-type: none"> Chief at Canadian championship level meet Completion of Level 4-5 training Access to Level 4-5 training

Level 1-2 Field Judge—Vertical Jumps

Performance expectations

An official at this level should be able to perform independently the following duties of a Judge in High Jump and Pole Vault—as explained by the Chief Judge at the start of the meet/day. His/her performance expectations include the following:

As a Recording Judge

- Record the results of a trial on a standard VJ results sheet.
- Maintain a record of individual athletes' starting heights (declared passes), and changes of set-back (in Pole Vault).

As a Bar Judge

- Raise the bar to a new height and place correctly.
- Assist with measuring and calibration of the bar.
- Distinguish between fair and foul attempts at the scratch line.
- Place uprights correctly for Pole Vault.

As a Timing Judge

- Record trials on results sheet.
- Set time intervals correctly.
- Notify the athlete and other officials of warnings and expiry of time.

Abilities, Knowledge and Skills

Abilities—an official at this level will have all of the abilities listed in Level 1 plus be able to:

- Demonstrate good powers of observation—watch a jump and recall details such as fault, successful jump, ~~approach direction~~
- Follow directions of Chief Judge with regard to duties and general conduct.
- Follow agreed protocols in communicating effectively with other members of the Field team.

Knowledge—an official at this level will have the knowledge listed in Level 1 plus the following:

- The sequence of an event (set-up, check-in, warm-up, competition, post competition) and the duties associated with these phases.
- General conditions for field events, i.e. Markers, Trials and Recording.
- Principal rules for vertical jumps, i.e. Competition, Faults.
- Rules on Delay (includes time allowances).
- Specific safety precautions for the events.

Skills—an official at this level will be able to perform the skills listed in Level 1 plus the following:

- Setup and operate a Timing Clock.
- Use flag to indicate warning and expiry of time.

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Level 3 Field Judge—Vertical Jumps

Performance Expectations

An official at this level should be able to perform all of the Judge's duties in High Jump and Pole Vault. He/she should be able to act as a Chief Judge at a Provincial Championship or equivalent meet, and Assistant Chief Judge at a higher level meet.

His/her performance expectations include those of a level 2 official plus the following:

As the Chief Judge—managing the layout, communication and technical equipment in the Jumps area. Managing and supervising a small team of Judges (or volunteers and Judges):

- Prepare a position plan for a small number of Judges
- Conduct meetings with the Judges' team for preparation and review
- Review Recording sheets for completeness and accuracy
- Determine whether a fault has been committed during the attempt.
- Supervise the inspection and set-up of the venue prior to the start of competition.
 - Moving, assembling, and placing technical equipment for optimum safety and effectiveness.
 - Determine and secure the boundaries of the competition area

As a Pit Boss—with minimal supervision:

- Assist the Chief during site inspection;
 - Ensure that bar is level and calibrations are accurate.
 - Uprights and landing area conform to rules and safety standards
- Measure the height of the bar during competition
- Maintain landing area and uprights in a safe condition during competition

As an Athlete Control (Call-up) Judge—with minimal supervision:

- Maintain a record of individual athletes' starting heights (declared passes), and changes of set-back (in Pole Vault), and communicate with Recording Judge.
- Maintain good communication with athletes regarding the order of trials.
- Keep the athletes under observation, and inform the Chief Judge of any issues regarding Obstruction, Assistance or Markers.

As a Recording Judge—with minimal supervision:

- Record trials on results sheet.
- Maintain a record of individual athletes' starting heights (declared passes), and changes of ~~set-back~~ standard depth (in Pole Vault).
- Communicate with other members of the Judges' team by agreed protocols.

As a Bar Judge—with minimal supervision:

- Raise the bar to a new height and place correctly.
- Assist with measuring and calibration of the bar.
- Distinguish between fair and foul attempts at the scratch line.
- Place uprights correctly for Pole Vault.

As a Timing Judge—with minimal supervision:

- Operate a Timing Clock.
- Record trials on results sheet.
- Set time intervals correctly.
- Use flag to indicate warning and expiry of time.

Abilities, Knowledge, Skills

Abilities—an official at this level will have all of the abilities listed in levels 1 and 2 plus be able to:

- Demonstrate good powers of observation
 - Determine whether a fault has been committed at any point in the athlete's trial
 - Determine whether any form of obstruction has taken place
- Follow directions of Field referee with regard to duties and general conduct
- Communicate effectively with other members of the Field team using agreed protocols.

Knowledge— an official at this level will have the knowledge listed in levels 1 and 2 plus the following:

- The sequence of an event (set-up, check-in, warm-up, competition, post competition) and the duties associated with these phases.
- General conditions for field events, i.e. Markers, Trials and Recording.
- All rules for vertical jumps, e.g. Competition, Faults, Placings (Rule 181.8).
- Rules on Delay (includes time allowances).
- Specific safety precautions for the events.
- The requirements and procedures for upgrading to the next level.

Skills—an official at this level will be able to perform the skills listed in levels 1 and 2 plus the following:

- Operate a Timing Clock.
- Calibrate standards.
- Demonstrate communication skills which support effective interaction with other participants and team members.

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Level 4-5 Field Judge—Vertical Jumps

Performance Expectations

See section on Common Performance Expectations—Level 4-5 Officials.

Abilities, Knowledge, Skills

See section on Common Abilities, Knowledge and Skills—Level 4-5 Officials.

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Field Judge—Horizontal Jumps

Overview

The following is a summary of the performance expectations for a Field Judge—Horizontal Jumps at each of the five levels. Additional details and supporting abilities, knowledge and skills can be found in the corresponding sections below.

The performance expectations are cumulative—the official is expected to meet the performance expectation at their current, and previous levels.

	Level 1-2	Level 3	Level 4-5
Performance Expectations	<ul style="list-style-type: none"> Independently perform as an: <ul style="list-style-type: none"> Recording Judge “Pit Boss” Timing Judge Wind Gauge Operator Assist Chief Judge with measurements and jump boards 	<ul style="list-style-type: none"> Orient and supervise officials and volunteers Interpret, communicate and apply applicable rules Respond to changes and issues 	<ul style="list-style-type: none"> Setup event and process Organize and lead team Monitor process and support team Proactively identify and address issues and changes
Conditions	<ul style="list-style-type: none"> Supervision by Official level 3 or higher Completion of Level 1-2 training Access to Level 1-2 support materials 	<ul style="list-style-type: none"> Chief at Provincial level meet Completion of Level 3 training Access to Level 3 support materials 	<ul style="list-style-type: none"> Chief at Canadian championship level meet Completion of Level 4-5 training Access to Level 4-5 training

Level 1-2 Field Judge—Horizontal Jumps

Performance expectations

An official at this level should be able to perform independently the following Judge's duties in Long Jump and Triple Jump—as explained by the Chief Judge at the start of the meet/day. His/her performance expectations include the following:

As a Recording Judge:

- Record results of a trial on a standard HJ results sheet.
- Select top 8 participants for final rounds.
- Re-order athletes for the final rounds.

As the “Pit Boss”:

- Determine nearest break in the landing area for purposes of measuring.
- Indicate when the athlete has exited the pit legally (or not).
- Supervise rakers and ensure landing area is appropriately maintained (e.g., smooth and level with the runway etc.).

As the Timing Judge:

- Monitor the athlete's trial and notify the athlete and other officials of warnings and expiry of time.

As the Wind Gauge Operator:

- Identify and record the wind speed at the correct point in the trial/event.

Assist the Chief Judge (or Flags Judge) by:

- Reading the length of a jump using a tape measure.
- Maintaining (repairing) plasticene indicator boards.
- Moving and leveling Triple Jump Boards.

Abilities, Knowledge and Skills

Abilities—an official at this level will have all of the abilities listed in Level 1 plus be able to:

- Demonstrate good powers of observation—watch a jump and recall details such as fault, successful jump, exit from pit.
- Follow directions of Chief Judge with regard to duties and general conduct.
- Follow agreed protocols in communicating effectively with other members of the Field team.

Knowledge—an official at this level will have the knowledge listed in Level 1 plus the following:

- The sequence of an event (set-up, check-in, warm-up, competition, post competition) and the duties associated with these phases.
- General conditions for field events, i.e. Markers, Trials and Recording.
- Principal rules for horizontal jumps, i.e. Competition, Faults.
- Rules on Delay (includes time allowances).

Skills—an official at this level will be able to perform the skills listed in Level 1 plus the following:

- Set up and operate a Timing Clock.
- Set up and operate a Wind Gauge.
- Use a tape measure to record length of a jump.

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Level 3 Field Judge—Horizontal Jumps

Performance Expectations

An official at this level should be able to perform all of the Judge's duties Long and Triple Jump. He/she should be able to act as a Chief Judge at a Provincial Championship or equivalent meet, and Assistant Chief Judge at a higher level meet.

His/her performance expectations include those of a level 2 official plus the following:

As the Chief Judge—managing the layout, communication and technical equipment in the Jumps area. Making final decisions on validity of trials Managing and supervising a small team of Judges (or volunteers and Judges):

- Prepare a position plan for a small number of Judges.
- Conduct meetings with the Judges' team for preparation and review.
- Review Recording sheets for completeness and accuracy.
- Determine whether a fault has been committed during the take-off, or on the runway. Final decision on faults identified by other Judges.
- Supervise measurement of trials.
- Supervise the inspection and set-up of the venue prior to the start of competition.
 - Moving, assembling, and placing technical equipment for optimum safety and effectiveness.
 - Determine and secure the boundaries of the competition area.

As a Pit Boss—with minimal supervision:

- Assist the Chief during site inspection;
 - Ensure that sand-pit is level and safe for use.
 - Ensure that take-off boards and plasticene boards are correctly prepared and installed.
- Supervise rakers and ensure landing area is appropriately maintained.
- Determine nearest break in the landing area for purposes of measuring.
- Indicate when the athlete has exited the pit legally (or not).

As an Athlete Control (Call-up) Judge—with minimal supervision:

- Maintain a record of individual athletes' declared passes and authorized changes of order and communicate with Recording

Judge.

- Maintain good communication with athletes regarding the order of trials.
- Keep the athletes under observation, and inform the Chief Judge of any issues regarding Obstruction, Assistance or Markers.
- Operate wind gauge, and record reading for each trial (at some meets).

As a Recording Judge—with minimal supervision:

- Record trials on results sheet.
- Select athletes for final rounds, and determine order.
- Communicate with other members of the Judges' team by agreed protocols.
- Supervise volunteer at the field indicator board.

As a Timing Judge—with minimal supervision:

- Operate a Timing Clock.
- Use flag to indicate warning and expiry of time.

As the Wind Gauge Operator—with minimal supervision:

- Operate a Wind Gauge.
- Record wind readings for each trial.

Abilities, Knowledge, Skills

Abilities—an official at this level will have all of the abilities listed in levels 1 and 2 plus be able to:

- Demonstrate good powers of observation.
 - Determine whether a fault has been committed at any point during the athlete's trial
 - Determine whether any form of obstruction has taken place
- Follow directions of Field referee with regard to duties and general conduct.
- Communicate effectively with other members of the Field team using agreed protocols.

Knowledge—an official at this level will have the knowledge listed in levels 1 and 2 plus the following:

- The sequence of an event (set-up, check-in, warm-up, competition, post competition) and the duties associated with these phases.
 - General conditions for field events, i.e. Markers, Trials and Recording.
 - All rules for Horizontal Jumps, e.g. Competition, Faults,
 - Rules on Delay (includes time allowances).

- Specific safety precautions for the events.

Skills—an official at this level will be able to perform the skills listed in levels 1 and 2 plus the following:

- Operate a timing clock.
- Operate a wind gauge and record wind readings.
- Prepare and maintain plasticene indicator boards.
- Demonstrate communication skills which support effective interaction with other participants and team members.

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Level 4-5 Field Judge—Horizontal Jumps

Performance Expectations

See section on Common Performance Expectations—Level 4-5 Officials.

Abilities, Knowledge, Skills

See section on Common Abilities, Knowledge and Skills—Level 4-5 Officials.

Draft

Field Judge—Throws

Overview

The following is a summary of the performance expectations for a Field Judge--Throws at each of the five levels. Additional details and supporting abilities, knowledge and skills can be found in the corresponding sections below.

The performance expectations are cumulative—the official is expected to meet the performance expectation at their current, and previous levels.

	Level 1-2	Level 3	Level 4-5
Performance Expectations	<ul style="list-style-type: none"> Independently perform as an: <ul style="list-style-type: none"> Recording Judge Judge in Landing Area Timing Judge Assist Chief Judge with measurements and foot faults 	<ul style="list-style-type: none"> Orient and supervise officials and volunteers Interpret, communicate and apply applicable rules Respond to changes and issues 	<ul style="list-style-type: none"> Setup event and process Organize and lead team Monitor process and support team Proactively identify and address issues and changes
Conditions	<ul style="list-style-type: none"> Supervision by Official level 3 or higher Completion of Level 1-2 training Access to Level 1-2 support materials 	<ul style="list-style-type: none"> Chief at Provincial level meet Completion of Level 3 training Access to Level 3 support materials 	<ul style="list-style-type: none"> Chief at Canadian championship level meet Completion of Level 4-5 training Access to Level 4-5 training

Level 1-2 Field Judge—Throws

Performance expectations

An official at this level should be able to perform independently some of the Judges' duties in Throws—as explained by the Chief Judge at the start of the meet/day. His/her performance expectations include the following:

As a Recording Judge:

- Record results of a trials on a standard throws results sheet.
- Select top 8 participants for final rounds.
- Re-order athletes for the final rounds.

As a Judge in the landing area:

- Determine the nearest mark made by the implement for purposes of measuring.
- Determine that the implement has landed legally (in Shot Put, Hammer and Discus only).

Assist the Chief Judge (or Flags Judge) by:

- Reading the length of a throw using a tape measure.
- Indicating foot faults.
- Handling and “anchoring” a measuring tape.

As the Timing Judge:

- Monitor the athlete's trial and notify the athlete and other officials of warnings and expiry of time.

Abilities, Knowledge and Skills

Abilities—an official at this level will have all of the abilities listed in Level 1 plus be able to:

- Demonstrate good powers of observation, e.g.—watch a throw and indicate a foot fault, or a fault in exit from cage or runway.
- Follow directions of Chief Judge with regard to duties and general conduct.
- Follow agreed protocols in communicating effectively with other members of the Field team.

Knowledge—an official at this level will have the knowledge listed in Level 1 plus the following:

- The sequence of an event (set-up, check-in, warm-up, competition, post competition) and the duties associated with these phases.

- General conditions for field events, i.e. Markers, Trials and Recording.
- Principal rules for Throws, i.e. Competition, Faults.
- Safety issues specific to Throws.
- Rules on Delay (includes time allowances).

Skills—an official at this level will be able to perform the skills listed in Level 1 plus the following:

- Setup and operate a Timing Clock.
- Use a tape measure to determine the length of a throw.

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Level 3 Field Judge—Throws

Performance Expectations

An official at this level should be able to perform all of the Judge's duties in all of the Throwing Events. He/she should be able to act as a Chief Judge at a Provincial Championship or equivalent meet, and Assistant Chief Judge at a higher level meet.

His/her performance expectations include those of a level 2 official plus the following:

As the Chief Judge—managing the layout, communication and technical equipment in the Throws area. Making final decisions on validity of trials
Managing and supervising a small team of Judges (or volunteers and Judges):

- Prepare a position plan for a small number of Judges.
- Conduct meetings with the Judges' team for preparation and review.
- Review Recording sheets for completeness and accuracy.
- Determine whether a fault has been committed during the throw, or during exit from the circle or runway.
- Final decision on faults identified by other Judges.
- Supervise measurement of trials.
- Supervise control of the implements, ensuring that all implements used have been authorized for that competition.
- Supervise the inspection and set-up of the venue prior to the start of competition.
 - Moving, assembling, and placing technical equipment for optimum safety and effectiveness.
 - Determine and secure the boundaries of the competition area.

As a Judge in the landing area—with minimal supervision:

- Determine the nearest mark made by the implement for purposes of measuring.
- Determine that the implement has landed legally.

As an Athlete Control (Call-up) Judge

- Maintain a record of individual athletes' declared passes and authorized changes of order and communicate with Recording Judge.
- Maintain good communication with athletes regarding the order of trials.

- Keep the athletes under observation, and inform the Chief Judge of any issues regarding safety, Assistance or Markers.

As a Recording Judge—with minimal supervision:

- Record trials on results sheet.
- Select athletes for final rounds, and determine order.
- Communicate with other members of the Judges' team by agreed protocols.
- Supervise volunteer at the field indicator board.

As a Timing Judge—with minimal supervision:

- Operate a Timing Clock.
- Use flag to indicate warning and expiry of time.

Abilities, Knowledge, Skills

Abilities—an official at this level will have all of the abilities listed in levels 1 and 2 plus be able to:

- Demonstrate good powers of observation.
 - Determine whether a fault has been committed at any point during the athlete's trial
 - Determine whether any form of obstruction has taken place
- Follow directions of Field referee with regard to duties and general conduct.
- Assess and manage any safety issues that appear during site inspection, or subsequently during competition.
- Communicate effectively with other members of the Field team using agreed protocols.

Knowledge—an official at this level will have the knowledge listed in levels 1 and 2 plus the following:

- The sequence of an event (set-up, check-in, warm-up, competition, post competition) and the duties associated with these phases.
 - General conditions for field events, i.e. Markers, Trials and Recording.
 - All rules for Throws Events, e.g. Competition, Faults.
 - Rules on Delay (includes time allowances).
 - Specific safety precautions for the events.

Skills—an official at this level will be able to perform the skills listed in levels 1 and 2 plus the following:

- Operate a Timing Clock.
- Demonstrate communication skills which support effective interaction with other participants and team members.

Level 4-5 Field Judge—Throws

Performance Expectations

See section on Common Performance Expectations—Level 4-5 Officials.

Abilities, Knowledge, Skills

See section on Common Abilities, Knowledge and Skills—Level 4-5 Officials.

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Photo Finish

Overview

Under development.

	Level 1-2	Level 3	Level 4-5
Performance Expectations	<ul style="list-style-type: none">• Under development	<ul style="list-style-type: none">• Under development	<ul style="list-style-type: none">• Under development
Conditions	<ul style="list-style-type: none">• Under development	<ul style="list-style-type: none">• Under development	<ul style="list-style-type: none">• Under development

Level 1-2 Photo Finish

Performance expectations

- Under development.

Abilities, Knowledge and Skills

- Under development.

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Level 3 Photo Finish

Performance expectations

- Under development.

Abilities, Knowledge and Skills

- Under development.

Draft

Level 4-5 Photo Finish

Performance expectations

- Under development.

Abilities, Knowledge and Skills

- Under development.

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Race Walk

Overview

Under development.

	Level 1-2	Level 3	Level 4-5
Performance Expectations	<ul style="list-style-type: none">• Under development	<ul style="list-style-type: none">• Under development	<ul style="list-style-type: none">• Under development
Conditions	<ul style="list-style-type: none">• Under development	<ul style="list-style-type: none">• Under development	<ul style="list-style-type: none">• Under development

Level 1-2 Race Walk

Performance expectations

- Under development.

Abilities, Knowledge and Skills

- Under development.

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Level 3 Race Walk

Performance expectations

- Under development.

Abilities, Knowledge and Skills

- Under development.

Draft

Level 4-5 Race Walk

Performance expectations

- Under development.

Abilities, Knowledge and Skills

- Under development.

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